

%OUT directive 424
 (146
) 149
 .LIST directive 425
 .NOLIST directive 425
 .RADIX 360
 .XLIST directive 425
 = Directive 362

16450/16550 serial communications chips 1223
 80286 registers 148
 80386 registers 149
 8042 microcontroller chip 1154
 80486 registers 149
 80x86 registers 146
 8250 registers 1224
 8250 Serial Communications Chip 1223
 8259A programmable interrupt controller 1005
 8286 processor 99, 110
 8486 processor 99, 116
 8686 processor 99, 123
 886 Processor 99, 110
 90/10 rule 1311
 90/10 rule, problems with using it 1312

A

AAA instruction 256, 258
 AAD instruction 267
 AAM instruction 264, 266
 AAS instruction 259
 Aborts 995
 Absolute value (floating point) 796
 Accepting states 887
 Accessing a word in byte addressable memory 87
 Accessing an element of a single dimension array 207
 Accessing data with a 16-bit bus 89
 Accessing double words in memory 91
 Accessing elements of 3 & 4 dimensional arrays 213
 Accessing elements of a two-dimensional array 212
 Accessing elements of an array 209
 Accessing elements of multidimensional arrays 217
 Accessing fields of a structure 219
 Accessing words at odd addresses 90
 Accop routine (UCR Std Lib) 778
 Accumulator register 99, 146
 Acknowledge line 1200
 Active modifiers 1155
 Active TSRs 1029
 ADC instruction 256
 ADD instruction 195, 256
 Add instruction sequence (x86) 108

Adders 61
 Addition (extended precision) 470
 Address binding 641, 642
 Address bus 86
 Address expressions 387
 Address spaces 87
 Addressable memory 86
 Addressing modes 155, 387
 Addressing modes (80x86) 162
 Addressing modes (x86) 103
 Adventure games 963
 AH register 146
 AL register 146
 ALGOL 565
 Algorithm 566
 Algorithm implementation (optimizing) 1315
 Alignment check flag 149
 Allocating storage for arrays 216
 Alt key status 293, 1168, 1358
 AND 467
 AND instruction 269
 AND operation 20, 44
 Anycset routine (UCR Std Lib) 915
 APL 565
 ARB routine (UCR Standard Library) 919
 ARBNUM routine (UCR Std Lib) 920
 Arccosecant 806
 Arccosine 806
 Arccotangent 806
 Architecture 83
 Arcsine 805
 Arctangent 800
 Arithmetic and logical unit (ALU) 100
 Arithmetic expressions 460, 948
 Arithmetic instructions 243, 255
 Arithmetic logical systems 468
 Arithmetic operations 459
 Arithmetic operators in address expressions 388
 Arithmetic shift right 27
 Array access 207
 Array implementation 207
 Array initialization 208
 Array variables 207
 Arrays 206, 285
 Arrays as structure fields 220
 Arrays of arrays 213
 Arrays of structures 220
 Arrays of two or more dimensions 210
 ASCII character set 15
 Assembler directives 355
 Assembler for the x86 processors 953
 Assembling without linking 428
 Assembly language header files 429
 Assembly language statements 355
 Assigning a constant to a variable 460
 Assigning one variable to another 460
 Assignments 460
 Associativity 44, 463, 464

ASSUME directive 377
Asynchronous interrupts 997
AT (SEGMENT operand) 373
Atof (UCR Std Lib) 780
ATOH (UCR Std Lib) 341
ATOI (UCR Std Lib) 341
ATOU (UCR Std Lib) 341
Automata theory 883
Automaton 883
Autorepeat rate 293, 1168, 1358
Auxiliary flag 245
AX register 99, 146

B

Backtracking 890
Base (numbering system) specification 360
Base address (of an array) 207
Base address of a structure 219
Base pointer register 146
Base register 158
Base register (80386 & later) 164
Base(d) addressing mode 158
Based index plus displacement addressing (80386 & later) 164
Based indexed addressing (80386 & later) 164
Based indexed addressing mode 160
Based indexed plus displacement addressing mode 160
Basic System Components 83
Baud rate 1234
Baud rate (serial chip) 1225
BCD numbers 14
BH register 146
Biased (excess) exponents 775
Bidirectional parallel port 1199
Bidirectional parallel port data direction bit 1202
Bidirectional data transmission 1200
Big endian data format 254
binary 11
Binary coded decimal numbers 14
Binary constants 360
binary data types 14
Binary Formats 13
Binary Numbering System 12
Binary operator 43
Binding an address to a variable 642
BIOS keyboard support functions 1168
BIOS keyboard variables 1158
BIOS reentrancy problems 1033
Bit fields and packed data 28
Bit instructions 243, 269, 279
Bits 14
Bits per second (bps) 1225
BL register 146
Blurring a gray scale image 1317
Boolean Algebra 43
Boolean algebra 43
Boolean algebra theorems 44

Boolean expression canonical form 49
Boolean expressions 467
Boolean function equivalence to electronic circuits 59
Boolean function names 47
Boolean function numbers 47
Boolean function simplification 52
Boolean functions 45
Boolean functions of n variables 46
Boolean logical systems 468
Boolean map simplification 53
Boolean term 49
Boolean values 14
Boolean values represented as program states 469
BOUND instruction 292
Bounds exception 1001
BP register 146, 158
Branch out of range 297, 298
Break interrupt (serial chip) 1230
Break signal (serial chip) 1228
Breakpoint exception 1001
Brkcsrt routine (UCR Std Lib) 915
BSF instruction 279
BSR instruction 279
BSWAP instruction 252, 254
BT instruction 279
BTC instruction 279
BTR instruction 279
Bugs in macros 420
Bus contention 118
Bus interface unit (BIU) 100
Busy line (parallel port) 1200
BX register 146, 158
Byte 14
Byte addressable memory array 88
Byte directive 384
Byte enable lines 87, 91
BYTE pseudo-opcode 199
BYTE PTR operator 390
Byte strings 819
Byte variables 198
BYTE variables, initialized 200
Bytes 13

C

C strings 831
C/C++ 565
Cache and its effects on performance 119
Cache hit 97
Cache hit ratio 98
Cache memory 96
Cache miss 97
Cache, two level 98
Calculator application 948
CALL instruction 289, 566
Callee register preservation 573
Caller register preservation 573

- Canonical forms 49
- Capslock 1155
- Capslock key status 293, 1168, 1358
- Carry flag 244, 302
- Case labels (non-contiguous) 527
- Case Statement 525
- Case statement 522
- CBW instruction 252
- CDQ instruction 252
- Central Processing Unit 83
- CH register 146
- Chaining interrupt service routines 1010
- Change sign (floating point) 797
- Changing the type of a symbol 390
- Character constants 361
- Character set 854
- Character string functions 835
- Choosing better algorithms 1315
- Church's hypothesis 883
- CISC 166
- CL register 146
- CLASS type (SEGMENT operand) 374
- Classifying characters for a DFA/state machine 897
- CLC instruction 302
- CLD instruction 302
- Clear to send (CTS) signal on the serial port 1230
- Clearing the FPU exception bits 801
- CLI instruction 302
- Clock 92
- Clock frequency 93
- Clock period 93
- Clocked logic 62
- Closure 43
- Closure of an operator 43
- CMC instruction 302
- CMP instruction 263
- CMPS 819, 826
- CMPS instruction 284
- CMPXCHG instruction 263
- Code stream parameters 574
- Codeview support for floating point variables 202
- Codeview support for SWORD/WORD 201
- Coercion 390, 472
- Column major ordering 211, 215
- COM port addresses 1223
- COM1
 - , COM2
 - , COM3
 - , and COM4
 - ports 1223
- ComBaud routine (Standard Library) 1231
- Combinatorial circuits 60
- Combine type (SEGMENT operand) 373
- ComDisIntr routine (Standard Library) 1232
- ComGetIER routine (Standard Library) 1232
- ComGetIIR routine (Standard Library) 1232
- ComGetLCR routine (Standard Library) 1232
- ComGetLSR routine (Standard Library) 1232
- ComGetMCR routine (Standard Library) 1232
- ComGetMSR routine (Standard Library) 1232
- ComIn routine (Standard Library) 1232
- ComInitIntr routine (Standard Library) 1232
- Comment field 356
- COMMON (SEGMENT operand) 373
- Commutative operators 466
- Commutativity 43
- ComOut routine (Standard Library) 1232
- Compare strings 819
- Comparing floating point numbers 773
- Comparing floating point values 780
- Comparing pointers 154
- Comparing strings 848
- Comparison of strings 834
- ComParity routine (Standard Library) 1231
- Compile-only assembly 428
- Complex expressions 462
- Complex string functions 830
- Composite data types 206
- Computer Architecture 83
- Computing $10^{**}x$ 807
- Computing $2^{**}x$ 795, 799, 807
- Computing $\text{LN}(x)$ 808
- Computing $\text{LOG}(x)$ (base 10) 808
- Computing $Y^{**}X$ 808
- ComRead routine (Standard Library) 1231
- ComSetIER routine (Standard Library) 1232
- ComSetLCR routine (Standard Library) 1232
- ComSetMCR routine (Standard Library) 1232
- ComSize routine (Standard Library) 1231
- ComStop routine (Standard Library) 1231
- ComTstIn routine (Standard Library) 1232
- ComTstOut routine (Standard Library) 1232
- ComWrite routine (Standard Library) 1232
- Concatenation 847
- Concatenation (string function) 844
- Condition codes 244
- Conditional assembly 397
- Conditional jump aliases 298
- Conditional jump instructions 296
- Conditional jump out of range 297
- Conditional jumps (x86) 106
- Constants 359
- Constructing a truth map 53
- Constructing logic functions using only NAND operations 59
- Constructing patterns for the match routine (UCR Std Lib) 933
- Constructing truth tables from the canonical form 49
- Contention (for the bus) 118
- Context free grammar 900
- Context free languages 900
- context free languages 884
- Control bus 86
- Control characters 29
- Control key status 293, 1168, 1358
- Control register (parallel port) 1201
- Control Structures 521
- Control unit (CU) 100

- Conversion instructions 252
- Conversions 243
- Converting a DFA to assembly language 895
- Converting a string to upper or lower case 852
- Converting BCD to floating point 792
- Converting between canonical forms 52
- Converting binary to hex 18
- Converting CFGs to assembly language 905
- Converting CFGs to Std Lib patterns 933
- Converting dates in English to integers 941
- Converting hex to binary 18
- Converting integers to floating point 791
- Converting numbers in English to integers 935
- Converting REs to CFGs 905
- Coprocessor unavailable exception 1004
- Copying strings 849
- Cosecant 805
- Cosine 799
- Cotangent 805
- Count (string elements) 820
- Counters 64
- CPU 83
- CPU Registers 99
- Critical region/section 1013
- CS register 155
- CWD instruction 252
- CWDE instruction 252
- Cycle counting 1315

D

- D (data) flip-flop 63
- DAA instruction 256, 258
- DAS instruction 259
- Data available on the serial chip 1229
- Data bus 84
- Data carrier detect (DCD) signal on the serial chip 1231
- Data direction bit (bidirectional parallel port) 1202
- Data movement instructions 243
- Data register (parallel port) 1201
- Data register (serial chip) 1224
- Data set ready (DSR) signal on the serial chip 1230
- Data terminal ready (DTR) signal on the serial port 1228
- Dates (DOS) 718
- DB directive 384
- DB pseudo-opcode 199
- DD directive 384
- DD pseudo-opcode 201
- Deactivating ctrl-alt-del 1184
- Debug resume flag 149
- Debugging code with IFDEF 399
- Debugging registers 149, 1001
- DEC instruction 259
- decimal 11
- Decimal constants 360
- Decision 521
- Declaring arrays 207

- Declaring byte variables 198
- Declaring variables 196
- Declaring your own types 203
- Decoding an instruction 107
- Default numeric base 360
- Default segment for memory addressing mode (80x86) 168
- Default segment in addressing mode (80386) 165
- Defining a macro 400
- Delay Loops 544
- Delete (string function) 843
- Deleting characters from a string 850
- Deleting leading spaces 846
- Deleting trailing spaces from a string 855
- Denormalized exception (FPU) 784
- Denormalized values 777
- Derivation 902
- Destination index 820
- Destination index register 158
- Deterministic finite state automata 884, 893
- DH register 146
- DI register 158
- Direct addressing mode 156
- Direct memory access 124
- Direction flag 244, 285, 820, 821
- Disabling interrupts 1006
- Disassembly 130
- Disk drive interrupt 1009
- Disk transfer area 1040
- Displacement only addressing mode 156
- Displacement only MOD-REG-R/M byte encoding 168
- Display (lexical nesting data structure) 639
- Distributive law 44
- DIV instruction 267
- Divide error exception 1000
- Divide errors 268
- Division instructions 267
- DL register 146
- DMA 124
- Domain conditioning 496
- Domain of a function 494
- DOS Idle interrupt 1033
- DOS reentrancy problems 1032
- DOS' free memory pointer 1025
- Dot operator 219
- Double precision floating point format 776
- Double precision shift instructions 270, 274
- Double word storage in byte addressable memory 87
- Double word strings 819
- Double words 16
- Down key code 1153
- DQ directive 384
- DS register 155
- DT directive 384
- Duality 45
- DUP operator 207
- Duplicating strings 849
- DW directive 384
- DW pseudo-opcode 200

DWORD directive 384
 DWORD pseudo-opcode 201
 DWORD PTR operator 390
 Dynamic link 643, 666
 Dynamically allocated strings 831
 Dynamically assigning TSR identifiers 1035

E

Early optimization 1311
 EAX register 149
 EBP register 149
 EBX register 149
 ECHO directive 424
 ECX register 149
 EDI register 149
 EDX register 149
 Effective address 162, 249
 Efficiency of macros 419
 EFLAGS register 149
 Eight-bit register 146
 EIP register 149
 Electronic circuit equivalence to boolean functions 59
 Eliminating left recursion 903
 ELSE 522
 ELSE directive 398
 Enabling interrupts 1006
 Enabling interrupts on the 8250 serial chip 1229
 Encoding for the displacement only addressing mode 168
 End of file 334
 End of interrupt signal (8259) 1006
 ENDIF directive 398
 ENDP directive 566
 Enter instruction 249
 EOS routine (UCR Std Lib) 919
 EQU directive 362
 Equates 362
 ES register 155
 ESI register 149
 ESP register 149
 Etoa (UCR Std Lib) 780
 Evaluating arithmetic expressions 948
 Even parity 1228
 Exception flags (FPU) 785
 Exception masks (FPU) 784
 Exceptions 995, 1000
 Exclusive-or 20
 Exclusive-OR operation 47
 Exclusive-or operation 21
 Execution units 123
 EXITM directive 406
 Exp(x) (e^{*x}) 807
 Exponent 772
 Expressions 460
 Expressions and temporary values 466
 Extended addressing 151
 Extended error global data (DOS) 1041

Extended keyboard codes 1155
 Extended keyboard status 294, 1169, 1359
 Extended precision addition 470
 Extended precision floating point format 776
 EXTERN types 427
 EXTERN/EXTRN directives 427
 EXTERNDEF directive 428
 Extracting substrings from matched patterns 925

F

F2XM1 instruction 799
 FABS instruction 796
 Fadd (UCR Std Lib) 780
 FADD/FADDP instructions 792
 Failure state 894
 Falling edge of a clock 93
 False (representation) 467
 Far calls 391
 Far jump instructions 287
 Far pointers 205
 Far procedures 365, 568
 FAR PTR operator 390
 Far return 569
 Faults 995
 FBLD/FBSTP instructions 792
 FCHS instruction 797
 FCLEX/FNCLEX instructions 801
 Fcmp (UCR Std Lib) 780
 FCOM/FCOMP/FCOMPP instructions 797
 FCOS instruction 799
 FDECSTP instruction 803
 Fdiv (UCR Std Lib) 780
 FDIV/FDIVP/FDIVR/FDIVRP instructions 794
 Fetching an opcode 107
 FFREE instruction 803
 FIADD instruction 803
 FICOM instruction 803
 FICOMP instruction 803
 FIDIV instruction 803
 FIDIVR instruction 803
 FILD instruction 791
 FIMUL instruction 803
 Final states 887
 FINCSTP instruction 803
 FINIT/FNINIT instructions 800
 FIST/FISTP instructions 791
 FISUB instruction 803
 FISUBR instruction 803
 Flags 244
 Flags (and CMP) 261
 Flags register 148
 Flat addressing 151
 FLD instruction 789
 FLD1 instruction (load 1.0) 798
 FLDCW instruction 801
 FLDENV instruction 801

FLDL2E instruction (load lg(e)) 798
 FLDL2T instruction (load lg(10)) 798
 FLDLG2 instruction (load log(2)) 798
 FLDLN2 instruction (load ln(2)) 798
 FLDPi instruction (load pi) 798
 FLDZ instruction (load 0.0) 798
 Flip-flops 62
 Floating point - integer conversions 779
 Floating point arithmetic 771
 Floating point comparisons 252, 773, 797
 Floating point constants 202
 Floating point control register 782
 Floating point coprocessors 781
 Floating point routines (UCR Std Lib) 777
 Floating point values 17
 Floating point variables 202
 Floppy disk interrupt 1009
 Flushing the pipeline 119
 Fmul (UCR Std Lib) 780
 FMUL/FMULP instructions 794
 FNOP instruction 803
 FOR directive 420
 For loops 533
 FORC directive 420
 Forcing bits to one 22
 Forcing bits to zero 22
 Formal language theory 883
 FORTH 565
 FORTRAN 565
 FPATAN instruction 800
 FPREM/FPREMI instructions 795
 FPTAN instruction 799
 FPU busy bit 788
 FPU condition code bits 785
 FPU control word 801
 FPU environment record 801
 FPU exception bits 801
 FPU exception flags 785
 FPU exception masks 784
 FPU interrupt 1009
 FPU interrupt enable mask 784
 FPU precision control 784
 FPU stack fault flag 785
 FPU Stack pointer 803
 FPU Status register 803
 FPU status register 785
 FPU top of stack pointer 788
 FPUs 781
 Framing errors (serial chip) 1230
 Free (UCR Std Lib) 334
 Free memory pointer 1025
 Frequency of interrupts 1015
 FRNDINT instruction 796
 FRSTOR instruction 802
 FS register 155
 FSAVE/FNSAVE instructions 802
 FSCALE instruction 795
 FSIN instruction 799

FSINCOS instruction 799
 FSQRT instruction 795
 FST/FSTP instructions 790
 FSTCW instruction 801
 FSTENV/FNSTENV instructions 801
 FSTSW/FNSTSW instructions 803
 Fsub (UCR Std Lib) 780
 FSUB/FSUBP/FSUBR/FSUBRP instructions 793
 Ftoa (UCR Std Lib) 780
 Ftoi (UCR Std Lib) 779
 Ftol (UCR Std Lib) 779
 Ftou (UCR Std Lib) 779
 Ftoul (UCR Std Lib) 779
 FTST instruction 798
 FUCOM/FUCOMP/FUCOMPP instructions 798
 Full adders 61
 Function instance 642
 Function numbers 47
 Function results 600
 Functional units 110
 Functions 565, 572
 FWAIT instruction 801
 FWORD pseudo-opcode 202
 FXCH instruction 790
 EXTRACT instruction 796
 FYL2X instruction 800
 FYL2XP1 instruction 800

G

Games 963
 Garbage collection 831
 General purpose registers 146
 Generating tables 497
 Generic MOV instruction 166
 Get date (DOS) 718
 Get interrupt vector call (DOS) 998
 Get time (DOS) 718
 GETC (UCR Std Lib) 334
 GETS (UCR Std Lib) 334
 GETSM (UCR Std Lib) 334
 Global memory locations as parameters 574
 GotoPos routine (UCR Std Lib) 921
 GS register 155
 Guard digits/bits 772

H

H.O. 13
 Half adder 61
 Handling reentrancy in DOS 1032
 Handshaking 1200
 Handshaking (serial chip) 1228
 Hardware interrupts 995, 1004
 Hardware stack operation 251
 Harvard architecture 120
 Hazards 122

- Header files 429
 - Heap 334
 - Hertz (Hz) 93
 - Hexadecimal 14
 - hexadecimal 11
 - Hexadecimal Calculators 19
 - Hexadecimal calculators 19
 - Hexadecimal constants 360
 - Hexadecimal numbering system 17
 - HIGH operator 392
 - High order bit 13, 14
 - High order byte 16
 - High order nibble 15
 - High order word 16
 - HIGHWORD operator 392
 - HLT instruction 302
 - Hot keys 1184
 - Hot spots in code 1313
 - HTOA (UCR Std Lib) 341
- I**
- I/O 124
 - I/O address bus 87
 - I/O instructions 243, 284
 - I/O mapped input/output 124
 - I/O port 124
 - I/O ports 284
 - I/O subsystem 92
 - ICON 565
 - Identity element for boolean operations 44
 - Identity elements 44
 - IDIV instruction 267
 - Idle interrupt 1033
 - IEEE floating point standard (754 & 854) 774
 - IF directive 398
 - IF..THEN..ELSE 521, 522
 - IFB directive 399
 - IFDEF directive 399
 - IFDIF directive 400
 - IFDIFI directive 400
 - IFE directive 399
 - IFIDN directive 400
 - IFIDNI directive 400
 - IFNB directive 399
 - IFNDEF directive 399
 - Implementing an algorithm better 1315
 - IMUL instruction 264
 - IMUL/MUL differences 266
 - IN instruction 284
 - INC instruction 256, 258
 - INCLUDE directive 426
 - Index (string function) 838
 - Index register 158
 - Index register (80386 & later) 164
 - Indexed addressing (80386 & later) 164
 - Indexed addressing (scaled) 165
 - Indexed addressing mode 158, 159
 - Indexed addressing mode (x86) 104
 - Indirect addressing mode 104
 - Indirect jump 531
 - Indirect jump instructions 287
 - Indirect jumps 522
 - InDOS flag 1032
 - Induction variables 540
 - Infinite precision arithmetic 771
 - Inhibition operation 47
 - Initializing a string 819
 - Initializing array variables 208
 - Initializing BYTE variables 200
 - Initializing fields of a structure 220
 - Initializing interrupt vector table entries 997
 - Initializing strings and arrays 829
 - Input conditioning 496
 - INS instruction 284
 - Insert (string function) 841
 - Insert key status 293, 1168, 1358
 - Inserting characters into a string 851
 - Inserting characters into the typeahead buffer 293, 1168, 1358
 - Installing a TSR 1035
 - Instance 642
 - Instruction encodings 245
 - Instruction pointer (IP) 148
 - Instruction pointer register 102
 - Instruction pointer register (IP) 99
 - Instruction prefixes 830
 - Instruction set 243
 - INT 0Bh 1008
 - INT 0Ch 1008
 - INT 0Dh 1008
 - INT 0Eh 1009
 - INT 0Fh 1008
 - INT 16h keyboard service routine 1169
 - INT 1Ch 1007
 - INT 75h 1009
 - INT 76h 1009
 - INT 8 1007
 - INT 9 1008
 - Int 9 (patching the keyboard interrupt) 1184
 - Int 9 interrupt service routine 1174
 - INT instruction 292
 - INT operation 295
 - Integer - floating point conversion 779
 - Integer constants 360
 - Integer division by two 27
 - Interrupt 995
 - Interrupt chaining 1010
 - Interrupt driven serial I/O 1239
 - Interrupt enable mask (FPU) 784
 - Interrupt enable on the 8250 serial chip 1229
 - Interrupt enable register (serial chip) 1224
 - Interrupt flag 244, 302
 - Interrupt frequency 1015
 - Interrupt identification register (serial chip) 1224
 - Interrupt in-service register (8259) 1007

- Interrupt latency 1016
- Interrupt latency consistency 1020
- Interrupt mask register (8259) 1006
- Interrupt priorities 1020
- Interrupt request register (8259) 1007
- Interrupt service routine 127, 995
- Interrupt service routine (x86) 107
- Interrupt service time 1015
- Interrupt sources on the serial chip 1226
- Interrupt vector 127
- Interrupt vector table 996
- Interrupts 126
- Interrupts and reentrancy 1012
- Intersegment jump instruction 286
- INTO instruction 292
- Intrasegment jump instructions 286
- Invalid opcode exception 1004
- Invalid operation exception (FPU) 784
- Invariant computations 538
- Inverse element 44
- Inverse element for boolean operations 44
- Inverting bits 22
- Invoking a macro 401
- IRET instruction 292
- IRP directive 420
- IRPC directive 420
- ISR 127
- ITOA (UCR Std Lib) 341
- Itof (UCR Std Lib) 779

J

- JA instruction 297
- JAE instruction 297
- JB instruction 297
- JBE instruction 297
- JC instruction 296
- Jcc instructions 296
- Jcc out of range 297
- JCXZ instruction 299
- JE instruction 297
- JECXZ instruction 299
- JG instruction 297
- JGE instruction 297
- JL instruction 297
- JLE instruction 297
- JMP instruction 286
- JNA instruction 297
- JNAE instruction 297
- JNB instruction 297
- JNBE instruction 297
- JNC instruction 296
- JNE instruction 297
- JNG instruction 297
- JNGE instruction 297
- JNL instruction 297
- JNLE instruction 297

- JNO instruction 296
- JNP instruction 296
- JNS instruction 296
- JNZ instruction 296
- JO instruction 296
- JP instruction 296
- JPE instruction 296
- JPO instruction 296
- JS instruction 296
- JZ instruction 296

K

- Keyboard 1153
- Keyboard controller command byte 1162
- Keyboard interrupt service routine 1174
- Keyboard interrupts 1008
- Keyboard LEDs 1163
- Keyboard microcontroller command set 1160
- Keyboard microcontroller commands 1162
- Keyboard microcontroller status 1160
- Keyboard modifiers 1154
- Keyboard scan code 1153
- Keyboard scan codes 1156, 1351
- Keyboard to system commands 1167
- Keybounce 1153
- Kleene Plus 886
- Kleene Star 885
- Kost significant bit 14

L

- L.O. 13
- Label field 355
- Label format 358
- Label types 385
- Label values 386
- Labels 358
- LAHF instruction 252
- Laplink 1209
- Laplink parallel cable connections 1209
- Large programs 425
- Late optimization 1311
- Latency (interrupts) 1016
- Latency consistency 1020
- Lazy evaluation 574
- Ldopa routine (UCR Std Lib) 778
- Ldfpo routine (UCR Std Lib) 779
- LDS instruction 248
- LEA instruction 162, 195, 248
- Leading spaces in a string 846
- Least significant bit 14
- Leave instruction 249
- Lefpa routine (UCR Std Lib) 778
- Lefpal routine (UCR Std Lib) 779
- Lefpo routine (UCR Std Lib) 779
- Lefpol routine (UCR Std Lib) 779

Left associative operators 464
 Left factoring 903
 Left recursive grammars 903
 Left shift 26
 Length of a string 852
 LENGTH operator 392
 Length prefixed strings 831
 LENGTHOF operator 392
 LES instruction 195, 248
 Lexical Nesting 639
 Lexicographical ordering 826
 LFS instruction 248
 LGS instruction 248
 Lifetime of a variable 642
 Line continuation symbol 395
 Line control register (serial chip) 1224
 Line status register (serial chip) 1224
 Linear addressing 151
 LISP 565
 LIST (.LIST) directive 425
 Listing directives 424
 Literal constants 359
 Literals (boolean) 49
 Little endian data format 254
 LN(x) 808
 Load effective address instruction 248
 Load instruction operation (x86) 107
 Loading and storing floating point values 778
 LOCAL directive (for macros) 406
 Local variables 604
 Locality of reference 96
 Location counter 357, 367
 LOCK prefix instruction 303
 LODS 819, 829, 830
 LODS instruction 284
 LOG(x) (base 10) 808
 Logarithms (base 2) 800
 Logical addresses 152
 Logical AND 44
 Logical AND operation 20
 Logical complement 44
 Logical exclusive-OR 47
 Logical exclusive-or operation 20, 21
 Logical expressions 467
 Logical inhibition 47
 Logical instructions 243, 269
 Logical NAND 47
 Logical NOR 47
 Logical NOT 47
 Logical NOT operation 20, 22
 Logical operations 459
 Logical Operations on Binary Numbers 22
 Logical Operations on Bits 20
 Logical operators in address expressions 388
 Logical OR 44
 Logical OR operation 20, 21
 Logical parallel port addresses 1202
 Logical shift right 27

Logical to physical address translation (protected mode) 153
 Logical to physical address translation (real mode) 152
 Logical XOR operation 20
 Loop 521
 Loop control variables 532
 LOOP instruction 534
 Loop instruction 300
 Loop invariant computations 538
 Loop register usage 534
 Loop termination 535
 Loop termination test 532
 Loop unraveling 539
 Loop..Endloop 533
 Loopback mode (serial chip) 1228
 LOOPE/LOOPZ instruction 300
 LOOPNE/LOOPNZ instruction 300
 Loops 531
 LOW operator 392
 Low order bit 13, 14
 Low order byte 16
 Low order nibble 15
 Low order word 16
 Lower case conversion 852
 LOWWORD operator 392
 LPT1
 , LPT2
 , LPT3
 ports 1199
 Lsfpa routine (UCR Std Lib) 778
 Lsfpo routine (UCR Std Lib) 779
 LSS instruction 248
 Ltof (UCR Std Lib) 779

M

Machine state, saving the 572
 Macro operators 407
 Macro parameter expansion 407
 Macros 400, 404
 Macros vs. procedures 404
 Madventure 963
 Make files 429
 MALLOC (UCR Std Lib) 334
 Managing large programs 425
 Manifest constants 360, 362
 Mantissa 772
 Map method for boolean function simplification 53
 Masking 23
 Masking out 14
 Masks 490
 MASM reserved words 358
 Matchchar routine (UCR Std Lib) 917
 Matchchars routine (UCR Std Lib) 918
 Matchistr routine (UCR Std Lib) 916
 Matchstr routine (UCR Std Lib) 916
 Matchtochar routine (UCR Std Lib) 918
 Matchtopat routine (UCR Std Lib) 918

- Matchtostr routine (UCR Std Lib) 917
- Maximum addressable memory 86
- Megahertz (Mhz) 93
- MEMINIT (UCR Std Lib) 334
- MEMORY (SEGMENT operand) 373
- Memory access 93
- Memory access time 93
- Memory addressing modes (80386 & later) 163
- Memory addressing, default segment 165
- Memory banks 89
- Memory cells 62
- Memory management 151
- Memory organization 150
- Memory subsystem 87
- Memory to memory moves 169
- Memory usage under DOS 1025
- Memory-mapped I/O 124
- Merging source files during assembly 426
- Metaware Professional Pascal 665
- Microprocessor clock 92
- Miscellaneous instructions 243
- Mnemonic field 356
- MOD field encodings in MOD-REG-R/M byte 167
- Modem control register (serial chip) 1224
- Modem status register (serial chip) 1224
- Modifier key status 293, 1168, 1358
- Modifier keys 1154
- Modifying the FPU stack pointer 803
- MOD-REG-R/M byte 166
- MOD-REG-R/M encoding for R/M field 168
- MOD-REG-R/M Reg field encodings 167
- Modular design 565
- Modules 565
- Modulo (floating point remainder) 795
- MOV instruction 156, 166, 246
- MOV instruction encoding 166
- Move strings 819
- Moving data from one segment register to another 156
- MOVS 819, 822
- MOVS instruction 284
- MOVSB instruction 252
- MOVZX instruction 252
- MUL instruction 195, 264
- MUL/IMUL differences 266
- Multidimensional arrays 210
- Multiplex interrupt 1034
- Multiplication instructions 264
- Multiprecision addition 470
- Multi-precision integers 859
- Multitasking 1025

N

- Names of boolean functions 47
- NAND gates 59
- NAND operation 47
- Near jump instructions 287

- Near pointers 204
- Near procedures 365, 568
- NEAR PTR operator 390
- Near return 569
- Near symbols 385
- Nectored interrupts 996
- NEG instruction 263
- Negation 462
- Negation (floating point) 797
- Nested procedures 569
- Nested statements and loops 542
- Nested task flag 148
- Newline 336
- Nibble 14
- Nibbles 13
- Nmake.exe program 429
- NOLIST (.NOLIST) directive 425
- Nondeterministic Finite State Automata 887
- Nondeterministic finite state automata 884
- Nonmaskable Interrupts 1009
- Nonvectored interrupts 996
- NOP instruction 302
- NOR operation 47
- Normalized addresses 154
- Normalized values 777
- NOT 467
- NOT instruction 269
- NOT operation 20, 22, 44, 47
- Notanycset routine (UCR Std Lib) 916
- NOTHING (ASSUME operand) 378
- Number of boolean functions 46
- Numlock 1155
- Numlock key status 293, 1168, 1358

O

- Odd parity 1227
- OFFSET operator 392
- Offset portion of an address 151
- Offsets, 16-bits 152
- Offsets, 32-bits 152
- OPATTR operator 392
- Opcodes 102
- Operand field 356
- Operation codes 102
- Operator precedence 396, 463
- Opposite jumps 298
- Optimal algorithms 1315
- Optimization 1311
- Optimization - three forms 1315
- Optimization via cycle counting 1315
- Optimization vs. fast hardware 1315
- OR 20, 467
- OR instruction 269
- OR Operation 21
- OR operation 44
- OTHERWISE (in CASE) 526

- OUT (%OUT) directive 424
 - OUT instruction 284
 - OUTS instruction 284
 - Overflow exception 1001
 - Overflow exception (FPU) 784
 - Overflow flag 244
 - Overlapping blocks (string operations) 823
- P**
- Packed data 28
 - PAGE directive 424
 - Paragraph 369
 - Paragraph addresses 16
 - Parallel (printer) ports 1199
 - Parallel data transmission 1199
 - Parallel port acknowledge line 1200
 - Parallel port base address 1202
 - Parallel port data communications 1209
 - Parallel port data direction bit 1202
 - Parallel port data, status, and control registers 1201
 - Parallel port handshaking 1200
 - Parallel port interrupt 1008
 - Parallel port IRQ enable 1202
 - Parallel port signals 1201
 - Parallel port strobe line 1200
 - Parameters 291, 574
 - Parameters, variable length 592
 - Parity errors 1231, 1236
 - Parity errors (serial chip) 1230
 - Parity errors and the serial port 1227
 - Partial remainder 795
 - Pascal strings 831
 - Pass by lazy evaluation 574, 654
 - Pass by name 654
 - Pass by name parameters 574
 - Pass by reference 653
 - Pass by reference parameters 574
 - Pass by result 653
 - Pass by value 652
 - Pass by value parameters 574
 - Pass by value/returned 575
 - Pass by value/returned parameters 574
 - Pass by value-result 653
 - Passing control from one ISR to another 1010
 - Passing parameters by lazy-evaluation in a block structured language 654
 - Passing parameters by name 576
 - Passing parameters by name in a block structured language 654
 - Passing parameters by reference in a block structured language 653
 - Passing parameters by result 576
 - Passing parameters by Result in a block structured language 653
 - Passing parameters by value in a block structured language 652
 - Passing parameters by value-result in a block structured language 653
 - Passing parameters from one procedure as parameters to another 655
 - Passing parameters in a parameter block 574, 598
 - Passing parameters in global memory locations 574
 - Passing parameters in global variables 580
 - Passing parameters in registers 574, 578
 - Passing parameters in the code stream 574, 590
 - Passing parameters on the stack 574, 581
 - Passing variables from different lex levels as parameters 652
 - Passive TSRs 1029
 - Patch panel programming 101
 - Patching an application 1055
 - Patching the keyboard interrupt (int 9) 1184
 - Patgrab routine (UCR Std Lib) 926
 - Pattern data structure (UCR Std Lib) 913
 - Pattern matching 883
 - Pattern matching functions 922
 - Performance improvements for loops 535
 - Physical addresses 152
 - PIC 1005
 - Pipeline flush 119
 - Pipeline stalls 118
 - Pipelining 116
 - Pixel 1318
 - PL/I 565
 - Pointers 203
 - Pointers to structures 221
 - Polled I/O 126
 - Polling 1014
 - Polling the serial port 1236
 - POP instruction 249
 - POPA/POPAD instruction 249
 - POPF instruction 249
 - Pop-up programs 1029
 - Port 124
 - Port addresses 284
 - Pos routine (UCR Std Lib) 921
 - Precedence 396, 463
 - Precision exception (FPU) 784
 - Prefetch queue 112
 - Prefetch queue and effects on performance 119
 - Prefixes 830
 - Preserving registers 572
 - Principle of duality 45
 - PRINT (UCR Std Lib) 336
 - Printer device BIOS variables 1203
 - Printer time-out variables 1203
 - PRINTF (UCR Std Lib) 336
 - Printf (UCR Std Lib) 780
 - Printing a character 1203
 - Prioritized interrupts 1020
 - Problems with the 90/10 rule 1312
 - PROC directive 566
 - Procedural languages 565
 - Procedural macros 400
 - Procedure instance 642
 - Procedure invocation 566
 - Procedure standard entry code 582
 - Procedure standard exit code 582
 - Procedures 365, 565

- Procedures vs. macros 404
- Processor size 85
- Processor status register 244
- Product of maxterms representation 49
- Professional Pascal 665
- Profiler program 1313
- Program analysis for optimization 1314
- Program flow instructions 243, 286
- Program memory usage under DOS 1025
- Program unit 644
- Programmable interrupt controller 1005
- Programming in the large 426
- PROLOG 565
- Protected mode 152, 153
- Protected mode instructions 303
- PrtSc key and INT 5 1004
- Pseudo opcodes 355
- PSP 1040
- PTR operator 390, 392
- PUBLIC (SEGMENT operand) 373
- PUBLIC directive 427
- push down automata 884
- PUSH instruction 249
- PUSHA/PUSHAD instruction 249
- Pushdown automata 902
- PUSHF instruction 249
- PUTC (UCR Std Lib) 336
- PUTCR (UCR Std Lib) 336
- PUTH (UCR Std Lib) 336
- PUTI (UCR Std Lib) 336
- Putisize routine (std lib) 336
- PUTS (UCR Std Lib) 336
- Putusize routine (std lib) 336

Q

- Quicksort 607
- QWORD directive 384
- QWORD pseudo-opcode 202

R

- radix 17
- RADIX specification 360
- Range of a function 494
- RCL instruction 276, 277
- RCR instruction 276, 277
- Read control line 87
- Reading a character from the keyboard 293, 1168, 1358
- Reading characters from the keyboard (DOS) 1167
- Reading data from the serial port 1231
- Reading from memory 87
- Real addresses 150
- Real mode 150, 153
- REAL10 pseudo-opcode 202
- REAL4 pseudo-opcode 202
- REAL8 pseudo-opcode 202

- Recognizers 884
- Records 218
- Recursion 606
- Reducing the size of a DFA/state machine table 897
- Redundant instructions on 80x86 168
- Reentrancy 1032
- Reentrancy problems with the BIOS 1033
- Reentrant programs 1012
- REG field encoding of MOD-REG-R/M byte 168
- REG field encodings in MOD-REG-R/M byte 167
- Register addressing modes 156
- Register addressing modes (80386 & later) 163
- Register indirect addressing (80386 & later) 163
- Register indirect addressing mode 158
- Register preservation 572
- Register usage in loops 534
- Registers 146
- Registers (electronic implementation) 63
- Registers as procedure parameters 574, 578
- Regular Expressions 885
- regular languages 884
- Relational operators in address expressions 388
- Relocatable expressions 389
- Remainder (floating point) 795
- Removing a TSR 1037
- Removing trailing spaces from a string 855
- REP/REPE/REPZ/REPNE/REPNZ instructions 284
- Repeat (string function) 840
- REPEAT directive 420
- Repeat Until loop 532
- Repeating a character throughout a string 853
- REPT directive 420
- Request to send (RTS) on the serial port 1228
- Reserved words 358
- Reset (ctrl-alt-del) deactivation 1184
- Resetting interrupt conditions on the serial chip 1226
- Resident portion of a TSR 1026
- Resident programs 999
- Resume flag 149
- Resume frame (for iterators) 666
- RET instruction 289, 566
- RETF instruction 569
- RETN instruction 569
- Reversing the characters in a string 853
- RGotoPos routine (UCR Std Lib) 922
- Right associative operators 464
- Right shift 26
- Ring indicator (RI) signal on the serial chip 1230
- Rising edge of a clock 93
- ROL instruction 276, 278
- ROR instruction 276, 278
- Rotate instructions 243, 269, 276
- Rotate left 27
- Rotate right 27
- Rounding a floating point value to an integer 796
- Rounding control (FPU) 783
- Row major ordering 211
- RPos routine (UCR Std Lib) 921

S

- SAHF instruction 252
- SAL instruction 270, 271
- SAR instruction 270, 272
- Saving FPU state 802
- Saving the machine state 572
- SBB instruction 259
- Sbyte directive 384
- SBYTE pseudo-opcode 199
- Scalar variables 197
- Scaled indexed addressing mode 165
- Scan code 1153
- SCAS 819, 828
- SCAS instruction 284
- SCC (serial communications chip) 1223
- Schematic symbols 59
- Scope 363, 639
- Scroll lock 1155
- Scroll lock key status 293, 1168, 1358
- SDWORD directive 384
- SDWORD pseudo-opcode 201
- Search for a single character within a string 848
- Searching for data within a string 819
- Searching for one string within another 855
- Secant 805
- SEG operator 392
- Segment loading order 368, 375
- Segment names 367
- Segment override prefix 157
- Segment portion of an address 151
- Segment prefixes 377
- Segment registers 155
- SEGMENT statement operands 369
- Segmentation as a two-dimensional access 152
- Segmented address 16
- Segmented addresses 152
- Segments 366
- Segments on the 80x86 151
- Self-modifying code 136
- Semantic action 929
- Semantic rule 929
- Semaphores 263
- Semiresident programs 1055
- Sending a character to the printer via BIOS 1203
- Sending a character to the printer via DOS 1203
- Separate assembly 425
- Separate compilation 425
- Sequential logic 62
- Serial chip input, testing for data available 1229
- Serial data transmission 1199
- Serial port I/O 1231
- Serial port I/O addresses 1224
- Serial port interrupt 1008
- Serial port interrupt handlers 1239
- Serial port loopback mode 1228
- Serial port parity options 1231
- Serial port, polled I/O 1236
- Serial ports 1223
- Set date (DOS) 718
- Set interrupt vector call (DOS) 997
- Set time (DOS) 718
- SETcc instructions 281
- SETL 565
- Setting the autorepeat rate 293, 1168, 1358
- Setting the baud rate on the serial chip 1225
- Setting the number of serial port stop bits 1231
- Setting the serial communications data size 1235
- Setting the serial port baud rate 1231, 1234
- Setting the serial port data size 1231
- Seven segment decoder 61
- Sharing interrupt vectors between ISRs 1010
- SHELL.ASM 170
- Shift instructions 243, 269, 270
- Shift key status 293, 1168, 1358
- Shift registers 64
- SHL instruction 270, 271
- SHLD instruction 270, 274
- Short circuit evaluation 470
- SHORT operator 392
- SHR instruction 270, 273
- SHRD instruction 270, 274
- SI register 158
- Side effects 602
- Side effects in macros 419
- Sign bit 23
- Sign extension 25, 252, 268
- Sign flag 244
- Signed 23
- Signed and unsigned numbers 23
- Signed comparisons 282
- Signed division 268
- Signed integer variables 200
- Significant digits 772
- Simplification of boolean functions 52
- Simulating keystrokes 1186
- Sine 799
- Single precision floating point format 775
- Single step exception 1000
- Sixteen-bit bus data access 89
- Size of a processor 85
- SIZE operator 392
- SIZEOF operator 392
- Skip routine (UCR Std Lib) 920
- Sl_match2 routine (UCR Std Lib) 922
- SNOBOLA 565
- Software interrupts 995
- Source index 820
- Source index register 158
- Spaghetti code 531
- Spancset routine (UCR Std Lib) 914
- Spanning strings 854
- Spatial locality of reference 96
- Special purpose registers 148
- Square root 795
- SR (set/reset) flip flop 62

- SS register 155
- STACK (SEGMENT operand) 373
- Stack fault flag (FPU) 785
- Stack frame 666
- Stack-based parameters for procedures 574
- Stalls 118
- Standard entry code 582
- Standard exit code 582
- Start bits (serial chip) 1227
- starting state 887
- State machine 529
- State machines 896
- State variable 529
- Static link 643
- Statically allocated strings 831
- Status register (FPU) 785
- Status register (parallel port) 1201
- STC instruction 302
- STD instruction 302
- STI instruction 302
- Stop bits 1235
- Stop bits (serial chip) 1227
- Store instruction sequence (x86) 108
- Stored program computer systems 101
- Storing double words in byte addressable memory 87
- Storing words in byte addressable memory 87
- STOS 819, 828, 830
- STOS instruction 284
- StrBDel, StrBDelm string functions 846
- Strcat, strcat, strcatm strcatml functions 847
- Strchr function 848
- Strcmp, strcmp functions 848
- Strcpy, strcpy functions 849
- Strcspan, strcspanl functions 854
- Strdel, strdelm functions 850
- Strdup, strdup functions 849
- Stricmp, stricmp functions 848
- String assignment 832, 849
- String comparison 834
- String comparisons 848
- String concatenation 844, 847
- String constants 361
- String deletion 850
- String functions 835
- String insertion functions 851
- String instructions 243, 284, 819
- String length 852
- String length computation using SCAS 834
- String primitives 819
- String reversal 853
- Strings 285, 819
- Strins, strinsl, strinsm, strinsml functions 851
- Strlen function 852
- Strlwr, strlwr functions 852
- Strobe line (parallel port) 1200
- Strongly type assembler 385
- Strev, strevm functions 853
- Strset, strsetm functions 853

- Strspan, strspanl functions 854
- Strstr, strstr functions 855
- Strtrim, strtrim functions 855
- STRUCT assembler directive 218
- Structure initial values 220
- Structure, accessing fields of... 219
- Structures 218
- Structures as structure fields 220
- Strupr, struprm functions 852
- Stuck parity 1228
- Stuffing keys into the system keyboard buffer 1186
- SUB instruction 259
- Sub instruction sequence (x86) 108
- Subroutine instance 642
- Subroutines 289, 290
- Substr (substring) 835
- Substrings in patterns 925
- Subtraction instructions 259
- SUBTTL directive 424
- Sum of minterms representation 49
- Superscalar CPUs 123
- Sword directive 384
- SWORD pseudo-opcode 200
- Symbol format 358
- Symbol type 385
- Symbol types 387
- Symbol values 386
- Symbolic addresses 358
- Symbolic constants 360
- Symbols 358
- Synchronizing the FPU 801
- Synthesizing a While loop 532
- System bus 84
- System clock 92
- System clock frequency 93
- System clock period 93
- System timing 92

T

- Table 493
- Table generation 497
- Tangent 799
- Task switching with an FPU 802
- TBYTE directive 384
- TBYTE pseudo-opcode 202
- TBYTE PTR operator 390
- Temporal locality of reference 96
- Temporary values in an expression 466
- Term (boolean) 49
- Terminate and stay resident programs 1025
- Termination test (for loops) 532
- Termination test for loops 535
- Test for zero (floating point) 798
- TEST instruction 279
- Testing for an available key at the keyboard 293, 1168, 1358
- Text constants 362

TEXTEQU directive 362
 Theorems of boolean algebra 44
 THIS operator 392
 Three types of optimization 1315
 Thunk 577
 Timer interrupt 1007
 Times (DOS) 718
 Timing Delay Loops 544
 TITLE directive 424
 Toggle modifiers 1155
 Trace exception 1000
 Trace flag 245, 1186
 Transient applications 1025
 Transmitter empty flag (serial chip) 1230
 Transmitting data between two computers 1209
 Traps 995, 999
 True (representation) 467
 Truth maps 53
 truth table 20
 Truth tables 45
 TSR 19
 TSR identification 1035
 TSR Installation 1035
 TSR removal 1037
 TSRs 1025
 TTL logic levels 84
 Turing machine 912
 Two dimensional array model of segmentation 152
 Two level caching system 98
 Two's complement 16
 Two's complement representation 23
 Type ahead buffer 1008, 1158
 Type ahead buffer (scan code insertion) 293, 1168, 1358
 Type checking on BYTE values 199
 Type conflicts 386
 TYPE operator 392
 Type operator 396
 Type operators 392
 TYPEDEF assembler directive 203
 Types 385
 Types of character strings 831

U

UCR Standard Library 333
 UCR Standard Library floating point routines 777
 UCR Standard Library string functions 845
 Utof (UCR Std Lib) 779
 Unconditional JMP instructions 286
 Underflow exception (FPU) 784
 Unidirectional parallel port 1199
 Unique boolean functions 46
 Unit activation 642
 Universal boolean function (NAND) 59
 Universal boolean functions (NOR) 60
 Unraveling loops 539
 Unsigned comparisons 282

Unsigned division 267
 unsigned multiplication 265
 Unsigned numbers 23
 Up code 1154
 Upper case conversion 852
 UTOA (UCR Std Lib) 341
 Utof (UCR Std Lib) 779

V

Variable length parameters 592
 Variable lifetime 641, 642
 Variables 196, 384
 Variables, byte 198
 Variables, BYTE, initialized 200
 Variables, double word 201
 Variables, word 200
 Virtual 8086 mode 149
 VM (virtual machine) flag 149
 Von Neumann, John 83

W

Wait states 95
 While loop 532
 Wildcard characters 883
 Word access in byte addressable memory 87
 Word directive 384
 WORD pseudo-opcode 200
 WORD PTR operator 390
 Word ptr operator 472
 Word strings 819
 Word variables 200
 Words 13, 15
 Words stored at odd addresses 90
 Wrappers (for nonreentrant code) 1033
 Write control line 87
 Writing data to the serial port 1232
 Writing to memory 87
 WTOA (UCR Std Lib) 341

X

x86 conditional jumps 106
 x86 CPU registers 99
 x86 instruction set 102
 X86 mini-assembler 953
 Xaccop routine (UCR Std Lib) 778
 XADD instruction 256, 258
 XLAT instruction 252, 255
 XLIST (.XLIST) directive 425
 XOR 467
 XOR instruction 269
 XOR operation 20, 21

Z

Zero divide exception (FPU) 784

Zero extension 252, 268

Zero flag 244

Zero terminated strings 831